

| CHARACTER | Ms. Myth/Troll Face | |
|-----------|---------------------|--|
| PLAYER | | |
| NOTES | | |

PERSONAL DATA

| Metatype $Troll$ | | | Ethnicity | 0177 | |
|------------------|-----|-----------|-----------|------------------|---|
| Age | Sex | Female | Height | Weight | |
| Street Cred | 0 | Notoriety | 0 | Public Awareness | 0 |

ATTRIBUTES

| Body | 5 | Essence | 5.4 |
|-----------------|------------|-------------------|-------------|
| Agility | 2 | Magic/Resonance | |
| Reaction | 2 | Initiative | 7 + ID6 |
| Strength | 5 | Matrix Initiative | , And |
| Willpower | 4 | Astral Initiative | |
| Logic | 4 (5) | Composure | 119 |
| Intuition | 5 | Judge Intentions | |
| Charisma | 5 | Memory | |
| Edge | 1 | Lift/Carry | _ |
| dge Points | | Movement | |
| Physical Limit: | 6 Mental L | | al Limit: 7 |

SKILLS

| RTG | Туре | Skill | RTG | Туре |
|-------|--|--|---|---|
| N | L | Japanese | 2 | L |
| 2 | L | Or'zet | 2 | L |
| 1 | L | Mandarin | 1 | L |
| 4[6] | A | Computers | 3[7(8)] | A |
| 6[11] | A | First Aid | 2[6(7)] | A |
| 2[4] | A | Impersonation | 3[8] | A |
| 3[8] | A | Intimidation | 6[11] | A |
| 6[11] | A | Perception | 5 [10] | A |
| 3[5] | A | Running | 2[7] | A |
| 4[6] | A | Unarmed Combat | 4[6] | A |
| 3 | K | Corporate Policies | 2 | K |
| 2 | K | (Horizon +2) | | |
| 1 | K | Psychology | 3 | K |
| | N 2 1 4[6] 6[11] 2[4] 3[8] 6[11] 3[5] 4[6] 3 | N L 2 L 1 L 4[6] A 6[11] A 2[4] A 3[8] A 6[11] A 3[5] A 4[6] A 3 K 2 K | N L Japanese 2 L Or'zet I L Mandarin 4[6] A Computers 6[11] A First Aid 2[4] A Impersonation 3[8] A Intimidation 6[11] A Perception 3[5] A Running 4[6] A Unarmed Combat 3 K Corporate Policies 2 K (Horizon +2) | N L Japanese 2 2 L Or'zet 2 1 L Mandarin 1 4[6] A Computers 3[7(8)] 6[11] A First Aid 2[6(7)] 2[4] A Impersonation 3[8] 3[8] A Intimidation 6[11] 6[11] A Perception 5[10] 3[5] A Running 2[7] 4[6] A Unarmed Combat 4[6] 3 K Corporate Policies 2 2 K (Horizon +2) |

IDS / LIFESTYLES / CURRENCY

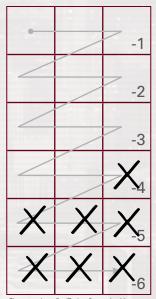
| Nuyen <i>1,400</i> | Licenses |
|------------------------------|----------------------|
| Fake IDs / Related Lifestyle | s / Funds / Licenses |
| Fake SIN [4] | |

CORE COMBAT INFO

| Primary A | rmor Actio | neer Jackei | | Ra 8 | ng |
|-----------|--------------|--------------|--------------|-------------|-----------------|
| Primary R | anged Weapo | n Fichetti S | Security 600 | | |
| Dam 7P | Acc 5 (7) | AP | Mode | RC — | Ammo 30 (c.) |
| Primary N | lelee Weapoi | 1 | | | |
| Reach | | am | Acc | l l | \ P |

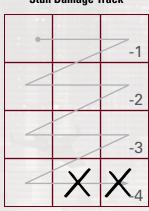
CONDITION MONITOR

Physical Damage Track



Characters have 8 + (Body ÷ 2, round up) boxes on the physical damage track; black out extra boxes.

Stun Damage Track



Characters have 8 + (Will ÷ 2, round up) boxes on the stun damage track; black out extra boxes.

Overflow

For every 3 boxes of damage on any one damage track, the character takes a -1 Dice Pool modifier on tests; these modifiers are cumulative within and across damage tracks, see Wound Modifiers, p. 169.

QUALITIES

| Quality | Notes | Туре |
|------------------------------------|-------|------|
| Combat Paralysis | | N |
| Exceptional Attribute (Charisma) | | P |
| First Impression | | P |
| SINner (Corporate Limited Horizon) | | N |

CONTACTS

| Name | Loyalty | Connection | Favor |
|--|---------|------------|-------|
| he Juggler (Elven fixer) | 1 | 4 | _ |
| Frankie (Bartender) | 1 | 1 | - |
| Esmeralda Expertise (Talent broker) | 2 | 4 | - |
| Khayyim (Street doc) | 1 | 2 | _ |
| Billy Shen (Triad red pole) | 1 | 4 | _ |
| Mr. Satou (Renraku company man) | 2 | 4 | _ |
| Kelly Quick (Cutters gangbanger) | 1 | 2 | _ |
| | | | |



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RANGED WEAPONS

| Weapon | Dam | Acc | AP | Mode | RC | Ammo |
|-------------------|------------|-------|----|-------|----|--------|
| Fichetti Sec. 600 | 7 P | 6 (7) | | SA | 12 | 30 (c) |
| Ingram Smartgun | X 8P | 5 (7) | _ | BF/FA | 2 | 32 (c) |

MELEE WEAPONS

| Weapon | Reach | Dam | Acc | AP |
|--------|-------|-----|-----|----|
| | 9 | | | |

ARMOR

| Armor | Rating | Notes |
|------------------|--------|-------|
| Actioneer | | |
| Business Clothes | 8 | |
| Chameleon Suit | 9 | _ |

CYBERDECK

| Model | Attack | Sleaze | |
|------------------------------|-----------------|---------------|---|
| Device Rating | Data Processing | Firewall | |
| Programs | | | |
| 12 | | | |
| | | | _ |
| | | | - |
| | | | _ |
| Matrix Condition Moni | tor 1 2 3 4 5 6 | 7 8 9 10 11 1 | ^ |

AUGMENTATIONS

Cerebral booster 1, Commlink implant (Transys Avalon, DR 6), Datajack, Image link

VEHICLE

| Vehicle | Handling | |
|--------------|----------|--|
| Acceleration | Speed | |
| Pilot | Body | |
| Armor | Sensor | |
| Notes | | |

GEAR

Ammunition (100 regular rounds), Actioneer Business Clothes, chameleon suit, fake SIN (Rating 4), fake licenses [weapons permit and concealed carry (Rating 4)], goggles [Rating 1, w/ smartlink], medkit (Rating 3)

SPELLS / PREPARATIONS RITUALS / COMPLEX FORMS

ADEPT POWERS OR OTHER ABILITIES